Earth Science 11 Unit 3 – Minerals and Rocks

Day 4 – Introduction to Igneous Rocks

Name: _	
Date:	
Block:	

Igneous comes from the Latin word for "_FIRE

Two Types of Igneous Rocks:

Igneous Intrusive: Rocks that form when magma hardens beneath Earth's surface Active Volcanism

This is because they intrude into the existing rocks.

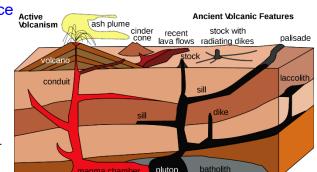
Granite is a common igneous rock.

Igneous Extrusive:

Formed when lava hardens on earth's surface.

This is because they extrude onto the surface

Rhyolite is a common example.



cools fast







Magma vs. Lava:

Magma:

a mixture of silicate melt plus crystals (minerals) coexisting with the melt plus gases (if present).

As long as the material is partially molten and can flow it can be considered a magma.

Lava: a magma that has reached the Earth's surface.

Classification of Igneous Rocks:

mainly just the size of the minerals. Very subjective.

Course grained, fine grained and mixed grained. Generally indicated where rock is formed.





Fine Rhyolite

Remember what I said about colour being a bad indicator

1) Coarse Grained Texture:

magma cools very slowly and results in the formation of large crystals.

2) Fine Grained Texture: magma cools very fast and results in the formation of rocks with small, interconnected mineral grains.



3) Glassy Texture: magma cools so fast that it does not have time to form a network of crystals, therefore it looks shiny (like glass).

4) Porphyritic Texture: <u>magma that cools and has both large crystals and fine-grained minerals</u> in the rock that is formed. Magma sits a bit and cools slowly before errupting.

Composition:

Granitic Composition – made almost entirely of light-colored minerals (quartz and feldspar).

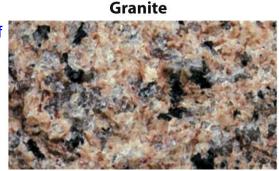
Basaltic Composition – made almost entirely of dark-colored minerals (magnesium and iron).

Andesitic Composition – rocks with a composition between granitic and basaltic rocks.

Felsic and coarse grained

mafic and fine grained

Felsic: light stuff





Mafic: dark stuff

Andesite



Mixed stuff